

FANTASTIC ISLAND

Rob Balfort

Grade / Moeilijkheidsgraad / Degré de difficulté /

Schwierigkeitsgrad / Difficoltà

2

Duration / Tijdsduur / Durée / Dauer / Durata

5:02

Recording on / Opname op / Enregistrement sur /

Aufnahme auf / Registrazione su

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Full Score	1
Part 1 C / Ut (high)	6
Part 1 C / Ut (low)	2
Part 1 Bb / Sib	6
Part 1 Eb / Mib	2
Part 2 Bb / Sib	6
Part 2 Eb / Mib	2
Part 3 Bb / Sib treble clef	3
Part 3 Eb / Mib	2
Part 3 F / Fa	1
Part 4 Bb / Sib treble clef	3
Part 4 Bb / Sib bass clef	2
Part 4 C / Ut bass clef	2
Part 5 Bb / Sib treble clef	2
Part 5 Bb / Sib bass clef	1
Part 5 Eb / Mib treble clef	2
Part 5 Eb / Mib bass clef	1
Part 5 C / Ut bass clef	2
Drumset	2
Percussion	3

FANTASTIC ISLAND

Full score in C

Rob Balfourt

Medium Pop ♩ = 104

The first system of the score consists of seven staves. Part 1 (Melody) and Part 2 (Harmony) are in treble clef with a key signature of two flats and a common time signature. Part 3 (Harmony) is also in treble clef. Part 4 (Bass) and Part 5 (Bass) are in bass clef. The Drumset part is in common time and includes a snare drum line with a 'f' dynamic and a cymbal line. The Percussion part is in common time and is currently silent. The system is divided into four measures, with measure numbers 2, 3, and 4 indicated below the staves.

The second system of the score consists of seven staves. Part 1 (Melody) and Part 2 (Harmony) are in treble clef with a key signature of two flats and a common time signature. Part 3 (Harmony) is also in treble clef. Part 4 (Bass) and Part 5 (Bass) are in bass clef. The Drums part includes a snare drum line with a 'mf' dynamic and a cymbal line. The Perc. part includes a Shaker line with a 'mf' dynamic and a Beating line. The system is divided into eight measures, with measure numbers 5, 6, 7, and 8 indicated below the staves.

FANTASTIC ISLAND

- 2 -

Part 1

Part 2

Part 3

Part 4

Part 5

Drums

Perc.

9 10 11 12

Part 1

Part 2

Part 3

Part 4

Part 5

Drums

Perc.

13 14 15 16

p *mf*

FANTASTIC ISLAND

Part 1

Part 2

Part 3

Part 4

Part 5

Drums

Perc.

17 18 19 20

Part 1

Part 2

Part 3

Part 4

Part 5

Drums

Perc.

21 22 23 24

FANTASTIC ISLAND

- 4 -

Musical score for measures 25-28. The score is arranged in a grand staff with five parts (Part 1 to Part 5), a Drums part, and a Percussion part. The key signature is three flats (B-flat, E-flat, A-flat) and the time signature is 4/4. Part 1 and Part 2 feature melodic lines with eighth and sixteenth notes, some with slurs. Part 3 has a more rhythmic eighth-note pattern. Part 4 and Part 5 provide harmonic support with quarter and eighth notes. The Drums part shows a consistent pattern of eighth notes with 'x' marks indicating cymbal hits. The Percussion part is marked with a double slash (/ /) indicating a cymbal crash.

Medium Fast Pop $\text{♩} = 126$

Musical score for measures 29-32. The score continues with five parts (Part 1 to Part 5), a Drums part, and a Percussion part. The key signature changes to two flats (B-flat, E-flat) and the time signature remains 4/4. The tempo is marked as 'Medium Fast Pop' with a quarter note equal to 126 beats per minute. A dynamic marking of *f* (forte) is present at the beginning of measure 30. Part 1 and Part 2 have melodic lines with accents (^) and slurs. Part 3 has a rhythmic eighth-note pattern with accents. Part 4 and Part 5 provide harmonic support. The Drums part features a consistent eighth-note pattern with 'x' marks. The Percussion part is marked with a double slash (/ /) indicating a cymbal crash.

FANTASTIC ISLAND

- 5/10

Part 1

Part 2

Part 3

Part 4

Part 5

Drums

Perc.

33 34 35 36

f

Cowbell

Part 1

Part 2

Part 3

Part 4

Part 5

Drums

Perc.

37 38 39 40

f

Beating